

Direct product representations

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Def: Basis of a representation

Let (ρ, V) be a d -dim rep and $\{\varphi_j\}_{j=1}^d$ is a basis of V such that

$$T(g)\varphi_j = \sum_{i=1}^d \varphi_i D(g)_j^i$$

Then $\{\varphi_j\}$ is called basis of a representation.

It is said that φ_j transforms as j -th column of ρ .

Theorem XXIV

Let $\{\varphi_j^a\}$ form a basis of d_a -dim rep (ρ^a, V^a)

and $\{\varphi_l^b\}$ basis of a d_b -dim rep (ρ^b, V^b) .

Then $\{\varphi_j^a \varphi_l^b\}_{\substack{j=1, \dots, d_a \\ l=1, \dots, d_b}}$ forms a basis of a direct product representation

$$\rho^{(a \times b)} = \rho^a \otimes \rho^b$$

which satisfies

$$T(g)\varphi_j^a \varphi_l^b = \sum_{i,k} \varphi_i^a \varphi_k^b D^a(g)_j^i D^b(g)_l^k = \sum_{i,k} \varphi_i^a \varphi_k^b D^{(a \times b)}(g)_{jl}^{(i,k)}$$

• the matrix $D^{(a \times b)}(g)_{jl}^{(i,k)}$ is direct product of matrices

$$D^{(a \times b)}(g) = D^a(g) \otimes D^b(g) = \begin{pmatrix} D^a(g)_1^1 D^b(g) & & & \\ \vdots & \ddots & & \\ D^a(g)_1^2 D^b(g) & & \ddots & \\ \vdots & & & \ddots \end{pmatrix}$$

• $\dim \rho^{(a \times b)} = d_a \cdot d_b$

• the basis of $\rho^{(a \times b)}$ is ordered $\{\varphi_1^a \varphi_1^b, \varphi_1^a \varphi_2^b, \dots, \varphi_{d_a}^a \varphi_{d_b}^b\}$

• $D^{(a \times b)}$ is a rep: $(A \otimes B)(A' \otimes B') = AA' \otimes BB'$
 $\Rightarrow D^{(a \times b)}(g_1, g_2) = D^{(a \times b)}(g_1) \cdot D^{(a \times b)}(g_2)$ } (Ex.)

• even if ρ^a & ρ^b are IRREPs, $\rho^{(a \times b)}$ is in general reducible

• character of a direct-product representation

$$\chi^{a \times b}(g) = \sum_{ik} D^{(a \times b)}(g)_{ik} = \sum_{ik} D^a(g)_i^j D^b(g)_j^k = \chi^a(g) \chi^b(g)$$

$$\Rightarrow \chi^a \chi^b = \sum_{\alpha} \chi^{\alpha}(g) \chi^{\alpha}(g) \chi^b(g)$$

decomposition of a direct product representation

Example: • He atom (without spin)

$$\hat{H} = -\frac{1}{2} \Delta_1 - \frac{1}{r_1} - \frac{1}{2} \Delta_2 - \frac{1}{r_2} + \frac{1}{|r_1 - r_2|} = H_1 + H_2 + V_{int}$$

a) e^- non-interacting ($H_0 = H_1 + H_2$)
 \Rightarrow eigenfunctions of H_0 are products of eigent. of H_1 & H_2 , which are defined by n, l, m and form bases of IRREPs of $SO(3)$

$\Rightarrow |Y(r_1, r_2)\rangle = |n_1, l_1, m_1\rangle |n_2, l_2, m_2\rangle$ form basis of $(2l_1+1)(2l_2+1)$ -dim IRREP of a group $SO(3) \otimes SO(3)$

b) e^- interact via $V_{int} = \frac{1}{|r_1 - r_2|}$
 \Rightarrow the symmetry group is $SO(3)$
 $\Rightarrow |n_1, l_1, m_1\rangle |n_2, l_2, m_2\rangle$ form basis of a reducible direct-product representation of $SO(3)$
 \Rightarrow can be decomposed to IRREPs defined by the total orbital momentum L

- decomposition of direct products of vector representations (useful for character tables)
- Wigner-Eckart theorem

• special case: symmetric & anti-symmetric products of two equivalent representations

• $\varphi_j, \psi_\ell \dots$ two different bases of the equivalent representations
(- for instance, consider high-dimensional reducible representation containing two copies of the rep of interest $\Rightarrow \varphi_j, \psi_\ell$ are bases of the two respective invariant subspaces)

$$\left. \begin{aligned} T(g)(\varphi_j \psi_\ell) &= \sum_{ik} (\varphi_i \psi_k) D(g)_j^i D(g)_\ell^k \\ T(g)(\varphi_\ell \psi_j) &= \sum_{ik} (\varphi_i \psi_k) D(g)_\ell^i D(g)_j^k \end{aligned} \right\} +, -$$

$$\begin{aligned} \oplus \Rightarrow T(g)(\varphi_j \psi_\ell + \varphi_\ell \psi_j) &= \sum_{ik} (\varphi_i \psi_k) [D(g)_j^i D(g)_\ell^k + D(g)_\ell^i D(g)_j^k] \\ &= [\text{sym in } (i, \ell)] = \frac{1}{2} \sum_{ik} (\varphi_i \psi_k + \varphi_k \psi_i) (D_j^i D_\ell^k + D_\ell^i D_j^k) \end{aligned}$$

$$\ominus \Rightarrow T(g)(\varphi_j \psi_\ell - \varphi_\ell \psi_j) = \frac{1}{2} \sum_{ik} (\varphi_i \psi_k - \varphi_k \psi_i) (D_j^i D_\ell^k - D_\ell^i D_j^k)$$

\Rightarrow symmetric & anti-symmetric products of basis vectors generate invariant subspaces

$$\Rightarrow \rho \otimes \rho = \{\rho \otimes \rho\} \oplus [\rho \otimes \rho]$$

• $\dim \{\} = \#\{j, \ell \mid j \leq \ell\} = \frac{1}{2} d(d+1)$

• $\dim [\] = \#\{j, \ell \mid j < \ell\} = \frac{1}{2} d(d-1)$

• characters (ex.): $\chi^{\{\}}(g) = \frac{1}{2} (\chi(g)^2 + \chi(g^2))$

$$\chi^{[\]}(g) = \frac{1}{2} (\chi(g)^2 - \chi(g^2))$$

Example: ρ is vector rep $O(3) \Rightarrow d=3$

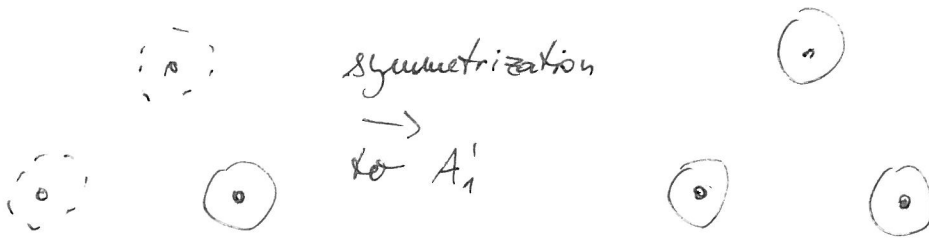
$\Rightarrow \{\rho \otimes \rho\} = \rho^s \oplus \rho^d$; $[\rho \otimes \rho]$ = pseudo-vec. rep (vec. for $SO(3)$)
 $\xrightarrow{\text{quadratic functions}} (s \Leftrightarrow x^2 + y^2 + z^2 \Leftrightarrow \text{trivial rep})$

PROJECTION (SYMMETRIZATION) OPERATORS

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- way to find basis of an invariant subspace corresponding to specific rep (usually IRREP)
- also: given a set of vectors/functions, construct their linear combination that transform as a specific IRREP (symmetry adaptation)

Example: • 1s functions on H_3^{2+}



derivation:

- assume we know one basis vector χ_i^α & explicit form of the matrices $D^\mu(g)$ of an IRREP ρ^μ
- \Rightarrow it is possible to generate the rest of the basis:

$$T(g)\chi_i^\alpha = \sum_j \chi_j^\alpha D^\mu(g)_{ji} \quad / [D^\mu(g)_s^r]^* \quad , \quad \sum_g$$

$$\sum_g [D^\mu(g)_s^r]^* T(g)\chi_i^\alpha = \sum_j \chi_j^\alpha \frac{\#G}{\text{dim}} \delta_{rj} \delta_{si} = \frac{\#G}{\text{dim}} \delta_{si} \chi_r^\alpha$$

$$\Rightarrow /s=i/ \Rightarrow \chi_r^\alpha = \frac{\text{dim}}{\#G} \sum_g [D^\mu(g)_i^r]^* T(g)\chi_i^\alpha$$

\Rightarrow from χ_i^α we can generate all the remaining "partner" basis vectors q with resp. to ρ^μ

Def: Symmetrization operator

$$P_{rs}^\mu \equiv \frac{\text{dim}}{\#G} \sum_g [D^\mu(g)_s^r]^* T(g) \quad \Rightarrow \quad P_{rs}^\mu \chi_i^\alpha = \chi_r^\alpha \delta_{is} \quad (+)$$

• P_{rs}^{α} are called projection ops but are not projectors! (50)

$$0 = P_{12}^{\alpha} z_1^{\alpha} = P_{12}^{\alpha} (P_{12}^{\alpha} z_2^{\alpha}) \Rightarrow (P_{rs}^{\alpha})^2 \neq P_{rs}^{\alpha}$$

• only "diagonal" P_{ii}^{α} ops are self-adjoint projectors

⇒ algorithm: - basis of an invar. subspace corr. to IRREP ρ^{α}

1, take $z \in W^{\alpha} \subset V$ arbitrary, choose $1 \leq s \leq d_{\mu}$ fixed

2, generate d_{μ} vectors

$$z_{rs}^{\alpha} = P_{rs}^{\alpha} z, \quad r = 1, \dots, d_{\mu}$$

⇒ $\{z_{rs}^{\alpha}\}_r$ forms the desired basis, z_{rs}^{α} transforms as r -th column:

$$T(h) z_{rs}^{\alpha} = \sum_j z_{js}^{\alpha} D^{\alpha}(h)_r^j$$

Proof:

$$T(h) z_{rs}^{\alpha} = \frac{d_{\mu}}{\#G} \sum_g [D^{\alpha}(g)_s^r]^* T(hg) z = (hg = g' \Rightarrow g = h^{-1}g') =$$

$$- \frac{d_{\mu}}{\#G} \sum_{g'} [D^{\alpha}(h^{-1}g')_s^r]^* T(g') z = \frac{d_{\mu}}{\#G} \sum_{g'} \sum_j [D^{\alpha}(h^{-1})_j^r; D^{\alpha}(g')_s^j]^* T(g') z$$

$$= \sum_j z_{js}^{\alpha} D^{\alpha}(h)_r^j \quad \square$$

Note: • z need not to be from W^{α} but must have nonzero projection onto W^{α}

• the need for explicit matrix repere makes the approach impractical

⇒

Def: incomplete symmetrization operator

$$P^{\alpha} \equiv \sum_i P_{ii}^{\alpha} = \frac{d_{\mu}}{\#G} \sum_g \chi^{\alpha}(g)^* T(g)$$

algorithm #2:

• $\psi \in V$ arbitrary

$$\Rightarrow P^{\alpha} \psi = \sum_j \psi_{ij}^{\alpha} \in W^{\alpha}$$

- 1, take d_{μ} different vectors ψ_i from V
- 2, construct d_{μ} projections $\psi_i^{\alpha} = P^{\alpha} \psi_i$
- 3, orthogonalization
- 4, * if less than d_{μ} OG vectors remained after 3, then generate more ψ_j^{α} from additional ψ_j 's until the basis set is complete

Examples: 1, quadratic functions & D_{3h}

2, MO-CMO for H_3^+ - after QM intro

SYMMETRIES IN QM

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- G is a symmetry group of a system
($\Rightarrow \hat{H}$ (Schr. eq.) invariant with resp. to symmetry operations from G)
→ what does it mean?
→ how is the theory of rep. useful?
- description of q . system - vector from Hilbert space \mathcal{H}
→ 1 spinless particle $\Rightarrow \psi \in L^2(\mathbb{R}^3)$ (bound states)
- action of G on $\mathcal{H} \Rightarrow$ typically \mathcal{D} -dim unitary representation
 $\rho: G \rightarrow ISO(\mathcal{H})$
- non-relativistic QM: G typically $O(3), SO(3)$, point groups, crystallographic groups

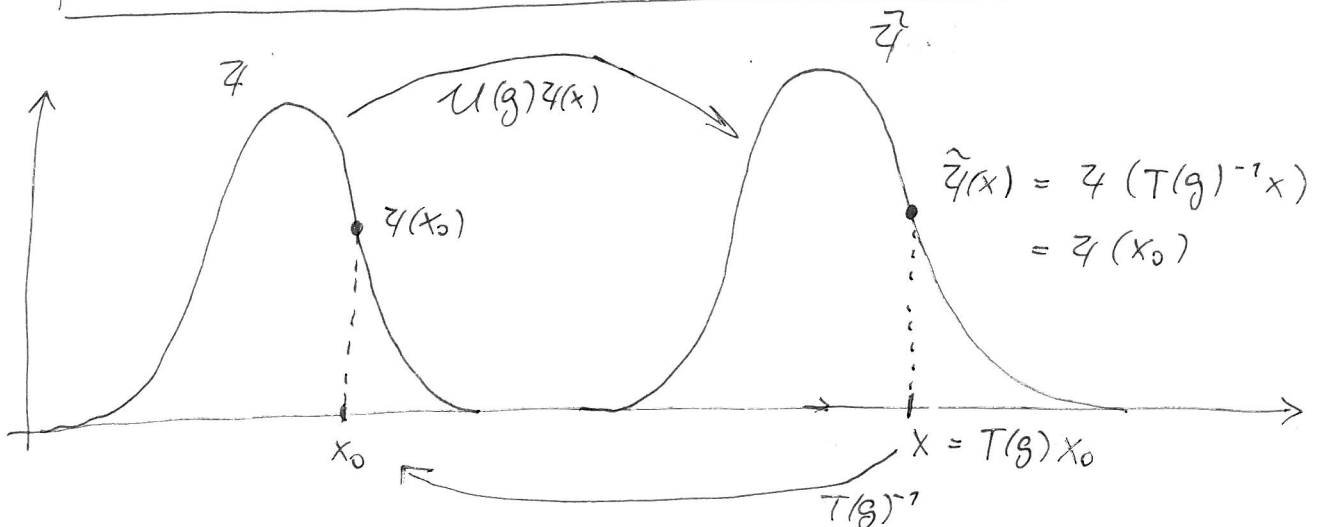
Action of G on $L^2(\mathbb{R}^3)$

1, action of G on \mathbb{R}^3 : $g \mapsto T(g) \in \text{Aut}(\mathbb{R}^3)$

$$\boxed{x' = T(g)x} \quad \dots \text{coordinate transformation}$$

2, corresp. unitary op. $U(g) \in ISO(L^2(\mathbb{R}^3))$:

$$\boxed{\tilde{\psi}(x) = U(g)\psi(x) \equiv \psi(T(g)^{-1}x) \quad \forall \psi \in L^2(\mathbb{R}^3)}$$



• $U(g)$ is indeed a representation of G :

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$$\begin{aligned}
 U(g_1)U(g_2)\psi(x) &= U(g_1)\psi(T(g_2)^{-1}x) = \psi(T(g_2)^{-1}T(g_1)^{-1}x) \\
 &\quad \uparrow \\
 &\quad \text{note the order, } T(g_1) \text{ acts directly on } x \\
 &= \psi([T(g_1)T(g_2)]^{-1}x) = \psi(T(g_1g_2)^{-1}x) = U(g_1g_2)\psi(x) \quad \square
 \end{aligned}$$

Transformation of operators

• $\psi \mapsto U(g)\psi \Rightarrow A \mapsto \tilde{A}$ such that matrix elements remain unchanged

\rightarrow this must hold for any $U(g)$ generated by coordinate transformation, regardless symmetry - shifting/rotating whole system in space can't change physics

$$\Rightarrow \langle \psi | A | \psi \rangle = \langle U(g)\psi | \tilde{A} | U(g)\psi \rangle$$

|| unitarity

$$\langle \psi | U(g)^\dagger \tilde{A} U(g) | \psi \rangle$$

$$\Rightarrow \boxed{\tilde{A} = U(g) A U(g)^\dagger}$$

• what does it mean in "x-representation"?

$$\begin{aligned}
 \phi(x) = A(x)\psi(x) &\xrightarrow{U(g)} \phi(T(g)^{-1}x) = A(T(g)^{-1}x)\psi(T(g)^{-1}x) \\
 U(g)A(x)\psi(x) &= A(T(g)^{-1}x)U(g)\psi(x) \\
 &= \tilde{A}(x)U(g)\psi(x)
 \end{aligned}$$

$$\Rightarrow \boxed{\tilde{A}(x) = U(g)A U(g)^\dagger = A(T(g)^{-1}x)}$$

Note: • multi-component ψ (bispinors, ...) ... individual components might mix under action of $G \Rightarrow$

$$U(g) \begin{pmatrix} \psi_1(x) \\ \vdots \\ \psi_n(x) \end{pmatrix} = D(g) \begin{pmatrix} \psi_1(T(g)^{-1}x) \\ \vdots \\ \psi_n(T(g)^{-1}x) \end{pmatrix} \quad \text{with } D(g) \text{ some } n\text{-dim. rep of } G$$

• Hamiltonian transformation

$$H \xrightarrow{g} U(g) H U(g)^\dagger$$

• $g \in G$ symmetry group of a system $\Leftrightarrow H$ invariant

$$\Rightarrow H U(g) = U(g) H \quad \forall g \in G$$

Note: • $U(g)$ is not from IRREP \Rightarrow does not imply $H = \lambda \mathbb{1}$
but ...

• eigenfunctions

$$H \psi = \lambda \psi \xrightarrow{g} U(g) H \psi \stackrel{[H,U]=0}{=} H U(g) \psi = \lambda U(g) \psi$$

\Rightarrow subspace $\mathcal{H}_\lambda \subset \mathcal{H}$ of eigenfunctions corresp. to (possibly degenerate) λ is invariant under action of G

\Rightarrow basis of \mathcal{H}_λ forms basis of a rep of G on \mathcal{H}_λ :

$$U(g) \psi_{\lambda, m} = \sum_m \psi_{\lambda, m} D^\lambda(g)_{m, m'} \quad \text{span}(\{\psi_{\lambda, 1}, \dots, \psi_{\lambda, d}\}) = \mathcal{H}_\lambda$$

1, \mathcal{H}_λ does not contain proper invar. subspace

$\Rightarrow D^\lambda$ is IRREP & its dimension corresponds to the degree of degeneracy of λ
(note that indeed $H = \lambda \mathbb{1}$ on \mathcal{H}^λ as required by Schur)

\Rightarrow symmetry explains degeneracy of an energy level:

• if the eigenfunc. transforms as multi-dim IRREP then the level must be degenerate

• ground state typically totally sym \leftrightarrow trivial IRREP \Rightarrow non-degenerate

\Rightarrow this is normal/geometrical degeneracy

2, \mathcal{H}_1 reducible

a) accidental degeneracy

- due to specific values of some constants (ie, for specific geometry)

b) hidden (usually dynamical) symmetry

- true sym. group is larger \Rightarrow higher-dim. IRREPs

Examples: 1, hidden symmetry - H atom

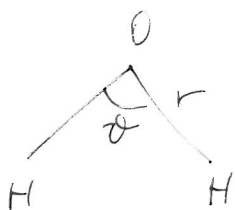
- apparent sym. group is $SO(3) \Rightarrow E_{nl} = E_n$ seems accidental
- additional symmetry - Laplace-Runge-Lenz vector (remember Kepler problem: $\vec{A} = \vec{p} \times \vec{L} - mk\vec{r}$)

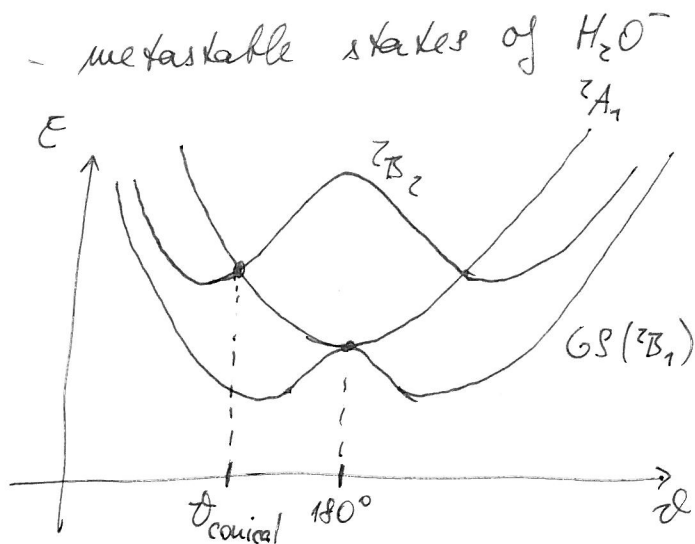
$$A_q = -mk\hat{r}_q + \frac{1}{2} \epsilon_{qij} (p_i l_j + l_j p_i) \Leftrightarrow [l_i, p_j] \neq 0$$

\Rightarrow full sym. group is $SO(4)/\mathbb{Z}_2 \sim SO(3) \otimes SO(3)$

\Rightarrow explains the degeneracy

2, accidental degeneracy - metastable states of H_2O^-



$$\Rightarrow C_{2v} \begin{array}{c|cccc} & E & C_2 & \sigma_v & \sigma_v' \\ \hline A_1 & 1 & 1 & 1 & 1 \\ A_2 & 1 & 1 & -1 & -1 \\ B_1 & 1 & -1 & 1 & -1 \\ B_2 & 1 & -1 & -1 & 1 \end{array}$$


• $\theta_{conical}$... true accidental degeneracy (G is C_{2v})

• $\theta = 180^\circ$... sym. group is $D_{\infty h}$ & GS is of Π_u sym.

$C_{2v} \hookrightarrow D_{\infty h}$:

	$E \leftrightarrow E$	$C_2 \leftrightarrow \infty C_2$	$\sigma_v \leftrightarrow \sigma_1$	$\sigma_v' \leftrightarrow \infty \sigma_v$	
Π_u	2	0	2	0	$= A_1 \oplus B_2$

NOTE: • here we consider $C_{2v} < D_{\infty h}$ & this is subduction!

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$D_{\infty h}$ point group

not Abelian, ∞ irreducible representations

Character table

	E	$2C_{\infty}^{\varphi}$...	$\infty\sigma_v$	i	$2S_{\infty}^{\varphi}$...	$\infty C_2'$	linear functions, rotations	quadratic
$A_{1g}=\Sigma_g^+$	1	1	...	1	1	1	...	1		x^2+y^2, z^2
$A_{2g}=\Sigma_g^-$	1	1	...	-1	1	1	...	-1	R_z	
$E_{1g}=\Pi_g$	2	$2\cos(\varphi)$...	0	2	$-2\cos(\varphi)$...	0	(R_x, R_y)	(xz, yz)
$E_{2g}=\Delta_g$	2	$2\cos(2\varphi)$...	0	2	$2\cos(2\varphi)$...	0		(x^2-y^2, xy)
$E_{3g}=\Phi_g$	2	$2\cos(3\varphi)$...	0	2	$-2\cos(3\varphi)$...	0		
...		
$A_{1u}=\Sigma_u^+$	1	1	...	1	-1	-1	...	-1	z	
$A_{2u}=\Sigma_u^-$	1	1	...	-1	-1	-1	...	1		
$E_{1u}=\Pi_u$	2	$2\cos(\varphi)$...	0	-2	$2\cos(\varphi)$...	0	(x, y)	
$E_{2u}=\Delta_u$	2	$2\cos(2\varphi)$...	0	-2	$-2\cos(2\varphi)$...	0		
$E_{3u}=\Phi_u$	2	$2\cos(3\varphi)$...	0	-2	$2\cos(3\varphi)$...	0		
...		

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