

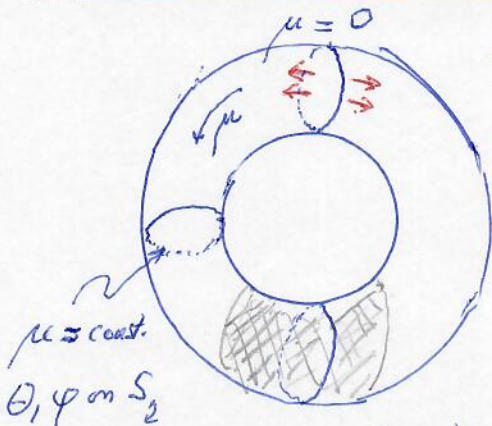
FIG. 3. Coordinate curves $\mu = \text{const.}$ and $\eta = \text{const.}$ are drawn on a two-dimensional section of the wormhole manifold (cf. Fig. 2(c)). At large distances these coordinate curves become arcs of circles.

*) "The Two Body Problem in Geometrodynamics,"
Annals of Phys. 29, 304-331 (1964)

Ch. Misner: "Wormhole Initial Conditions," Phys. Rev. 148, 1110

How to construct 3-d wormhole:

(1969)



3-d Doughnut $D = S^1 \times S^2$

$$ds_{\text{Dough.}}^2 = d\mu^2 + (d\theta^2 + \sin^2\theta d\varphi^2)$$

cross-section of D is a sphere ($\mu = \text{const.}$)

part of the doughnut near $\mu = \pi = -\pi$ (indicated by)

$\mu = \pi (= -\pi)$ will become the tube connecting the mouths of the wormhole

The antipodal part near $\mu = 0 (= 2\pi)$ must be ruptured ("split") and spread out to become asympt. flat space at ∞ .