

Monte Carlo method - introduction

- it is a stochastic method - we use random (or pseudorandom) numbers and quantities to simulate some physical system or to obtain average values of observables in many-particle systems

- there are various types of simulations:

- 1) MC integration - a basic tool to calculate high-dimensional integrals, applicable in many areas of physics
- 2) geometric MC - simulating particular systems using e.g. random walks (diffusion) (diffusion-limited aggregation, percolations...)
- 3) thermodynamic MC - e.g. Ising models etc.
- 4) models of structures and their evolution
- 5) kinetic MC
etc.

- using MC method we can handle large numbers of particles $\sim 10^6$ and more

- usually it does not require large memory,

only CPU time and a good random number generator

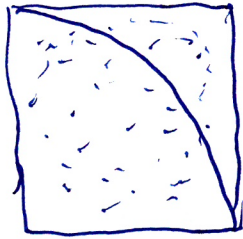
- because it is stochastic we obtain only

approximations, it is not "ab initio" method

- it is relatively simple to code

- examples of MC simulations

1) approximation of π



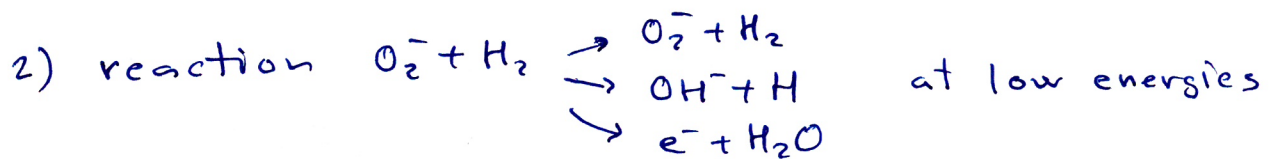
the area of the quarter of the circle

is $S = \frac{\pi}{4}$

and it can be approximated as

$$S \approx \frac{\text{number of point in } \square}{\text{number of point in } \square}$$

if the probability of each point is the same



- to do full quantum calculation is very difficult

\Rightarrow MC simulation - classical trajectories
with random initial conditions
according to the quantum
initial states

$\Rightarrow P_{ch}(E, b)$ - probabilities of ending in each
channel depending on energy and
impact parameter

$\Rightarrow \sigma_{ch}(E) = 2\pi \int_0^{b_{max}} P(E, b) b db$ - cross sections
for processes ending
in channels

- recommended literature

- I. Nezbeda, J. Kolafa, M. Kotrla - Úvod do počítačových simulací, Praha 2003 (in Czech)
- D. Landau, K. Binder - A Guide to Monte Carlo Simulations in Statistical Physics, Cambridge 2002
- more will appear my webpage

Monte Carlo method - background

- application of MC method is usually based on determination of a certain quantity (e.g. integral) using averaging of stochastic (random) quantities X_i which are distributed according to some probability function
 - we will see that the error decreases with a number of averaged quantities n as $\frac{1}{\sqrt{n}}$ (at least very probably)
 - this follows from the central limit theorem as explained below

• basic notions

- probability function of random discrete variable X

$$P[X=x] = P(x) = \text{probability that } X \text{ has a value } x$$

$$\text{clearly } P(x) \geq 0 \text{ for all } x \text{ and } \sum_x P(x) = 1$$

- cumulative distribution function of X (CDF)

$$F(x) = P[X \leq x] = \sum_{t \leq x} P(t)$$

$$\text{or } P[x_1 \leq X \leq x_2] = F(x_2) - F(x_1)$$

It is monotonic increasing function $0 \leq F(x) \leq 1$

- probability distribution of continuous random variable X

described by probability density function $g(x) > 0$ (PDF)

satisfying $\int_{\mathcal{R}} g(x) dx = 1$ where \mathcal{R} is a domain of X

$$\text{thus } P[x_1 \leq X \leq x_2] = \int_{x_1}^{x_2} g(x) dx = F(x_2) - F(x_1)$$

where $F(x)$ is again CDF of X

$$F(x) = P[X \leq x] = \int_{-\infty}^x g(t) dt \quad \text{or} \quad g(x) = \frac{dF(x)}{dx}$$

Note: probability of finding an exact value x in the continuous case is zero!

- expected (mean) value of a random variable X

$$E(X) = \sum_{i=1}^n x_i p_i \quad (\text{for discrete variables})$$

$$= \int_{\Omega} x g(x) dx \quad (\text{for continuous variables})$$

- variance (the square of the standard deviation)

$$\sigma^2(X) = D(X) = \text{var}(X) =$$

$$= \sum_{i=1}^n [x_i - E(X)]^2 p_i = \sum_{i=1}^n x_i^2 p_i - E(X)^2$$

or

$$= \int_{\Omega} [x - E(X)]^2 g(x) dx = \int_{\Omega} x^2 g(x) dx - E(X)^2$$

$$= E(X^2) - E(X)^2$$

- basic relations are

$$E(X+c) = c + E(X)$$

$$D(X+c) = D(X)$$

$$E(cX) = cE(X)$$

$$D(cX) = c^2 D(X)$$

and for two random variables X and Y independent

$$E(X+Y) = E(X) + E(Y)$$

$$D(X+Y) = D(X) + D(Y)$$

$$E(X \cdot Y) = E(X) \cdot E(Y)$$

e.g. $D(X+Y) = \iint [x+y - E(X+Y)]^2 g(x,y) dx dy$ \leftarrow independent variables

$$= \iint (x - E(X) + y - E(Y))^2 g_X(x) g_Y(y) dx dy =$$

$$= \iint [(x - E(X))^2 + 2 \underbrace{(x - E(X))(y - E(Y))}_0 + (y - E(Y))^2] g_X g_Y dx dy =$$

$$= D(X) + D(Y)$$

• central limit theorem (CLT)

- let us have n independent random variables

$$X_1, X_2, \dots, X_n$$

with the same probability distribution

i.e. all expected values $E(X_i) = \mu$ for all i

and variance $D(X_i) = b^2$ for all i

are the same

then a new random variable

$$S_n = X_1 + X_2 + \dots + X_n$$

satisfies $E(S_n) = n\mu$ and $D(S_n) = nb^2$

- moreover let us consider a normal distribution

$N(\mu, \sigma^2)$ with $\mu = n\mu$ and $\sigma^2 = nb^2$

with the PDF $g_n(x)$ or $\sigma = \sqrt{n}b$
(probable error of $S_n \sim \sqrt{n}$)

- then the central limit theorem gives

$$P[s_1 \leq S_n \leq s_2] \approx \int_{s_1}^{s_2} g_n(x) dx$$

for arbitrary s_1 and s_2 and sufficiently large n

in other words: probability distribution

of sums S_n of a large number of independent

random variables is approximately normal

Note: there are generalizations for much

weaker conditions - X_1, \dots, X_n of

various distributions and not necessarily
independent

but no single X_i can be dominant

that is why normal distribution appears

in nature if several random factors influence
the system

- expected (mean) value of a function of a random variable

if $Y=f(X)$ is a random variable as a function of X

then $E(Y) = E(f(X)) = \int_{\Omega} f(x) g(x) dx$ (or $\sum_{i=1}^n f(x_i) p_i$)

and generally $E(f(X)) \neq f(E(X))$

- examples of probability distributions

1) uniform distribution on $\langle a, b \rangle$

PDF: $g(x) = \begin{cases} \frac{1}{b-a} & \text{on } \langle a, b \rangle \\ 0 & \text{elsewhere} \end{cases}$, CDF: $F(X) = \frac{x-a}{b-a}$ on $\langle a, b \rangle$

$$E(X) = \frac{a+b}{2}, D(X) = \sigma^2(X) = \frac{(b-a)^2}{12}$$

2) normal distribution $N(\mu, \sigma^2)$ on $\langle -\infty, \infty \rangle$

PDF: $g(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$, $E(X) = \mu$, $D(X) = \sigma^2$

CDF: $F(X) = \int_{-\infty}^x g(t) dt = \frac{1}{2} \left[1 + \operatorname{Erf} \left(\frac{x-\mu}{\sqrt{2}\sigma} \right) \right]$

where the error function is defined as

$$\operatorname{Erf}(z) = \frac{2}{\sqrt{\pi}} \int_0^z e^{-t^2} dt$$

3 σ rule - random "measurement" of X lies almost always

$$\text{in } P[\mu - 3\sigma \leq X \leq \mu + 3\sigma] = \operatorname{Erf} \left(\frac{3}{\sqrt{2}} \right) = 0,9973$$

- probable error of measurement of a random variable X

is defined using the relation

$$P[\mu - r \leq X \leq \mu + r] = 0,5$$

and it is approximately $r \approx 0,67\sigma$

• error estimation of the MC method

- in the MC method we calculate averages of X_1, \dots, X_n , i.e.

$$A_n = \frac{X_1 + X_2 + \dots + X_n}{n}$$

where again $E(X_i) = m$ and $D(X_i) = b^2$ for all i

- according to the CLT the probability distribution of A_n will be approximately normal with

$$E(A_n) = \sum_{i=1}^n \frac{E(X_i)}{n} = m$$

$$\text{and } D(A_n) = \sum_{i=1}^n \frac{D(X_i)}{n^2} = \frac{b^2}{n} \quad \text{or } \sigma = \frac{b}{\sqrt{n}}$$

- thus $P\left[m - \frac{3b}{\sqrt{n}} \leq A_n \leq m + \frac{3b}{\sqrt{n}}\right] \approx 0,9973$

$$\text{or } P\left[\left|\frac{1}{n} \sum_{i=1}^n X_i - m\right| < \frac{3b}{\sqrt{n}}\right] \approx 0,9973$$

and the probable error of A_n is $r = 0,67 \frac{b}{\sqrt{n}}$

! the word probable is important, actual error can be larger but with quite small probability