

Projectile motion

Trajectory from Newton's second law of motion

Force

```
In[1]:= F = {0, -m g};
```

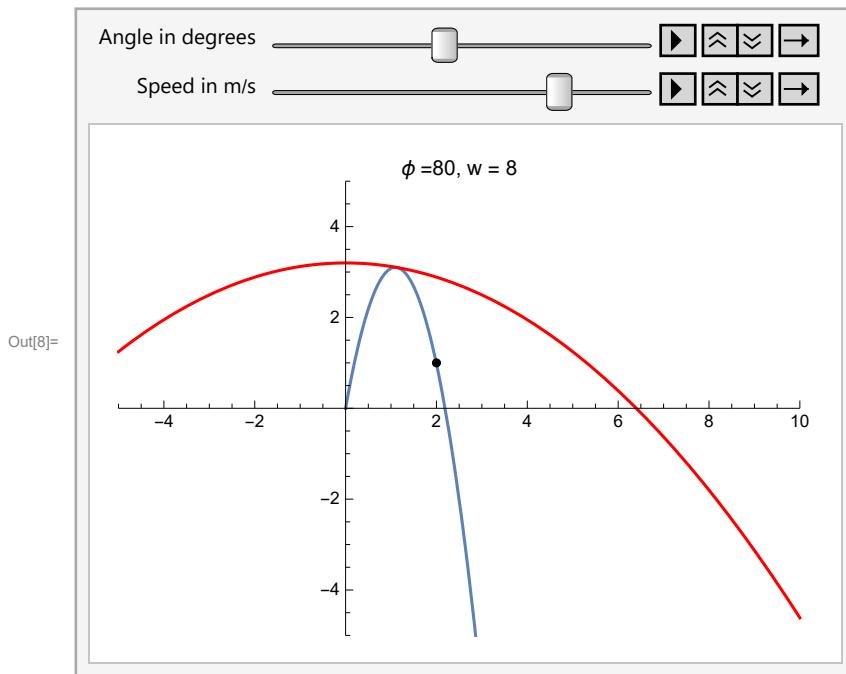
Initial conditions

```
In[2]:= r0 = {x0, y0};  
v0 = {w Cos[\phi], w Sin[\phi]};
```

Solution of Newton's second law

```
In[4]:= rt = DSolve[{  
    m D[x[t], t, t] == F[1],  
    m D[y[t], t, t] == F[2],  
    x[0] == r0[[1]], y[0] == r0[[2]],  
    x'[0] == v0[[1]], y'[0] == v0[[2]]  
},  
{x[t], y[t]}, t  
]  
  
Out[4]= {x[t] \[Rule] x0 + t w Cos[\phi], y[t] \[Rule] 1/2 (-g t^2 + 2 y0 + 2 t w Sin[\phi])}
```

```
In[5]:= fixedValues = {g → 10, x0 → 0, y0 → 0};
envelope = y0 + w^2 / (2 g) + g w^2 (x^2 - 2 x0 x) / (2 (w g^2 x0^2 - w^4));
{xx1, yy1} = {2, 1};
Animate[
Show[
ParametricPlot[{x[t], y[t]} /. rt /. fixedValues /. {ϕ → phi * π / 180, w → ww},
{t, 0, 10}, PlotRange → {{-5, 10}, {-5, 5}}],
Plot[envelope /. fixedValues /. {ϕ → phi * π / 180, w → ww}, {x, -5, 10},
PlotStyle → Red], ListPlot[{{xx1, yy1}}, PlotStyle → Black],
PlotLabel → Row[{"ϕ =", phi, ", w =", ww}], {
{phi, 30, "Angle in degrees"}, 0, 180, 1},
{ww, 8, "Speed in m/s"}, 0.1, 10, 0.1},
AnimationRunning → False
]
]
```



Trajectory as a function $y = f(x)$

```
In[9]:= traj = Simplify[Solve[
X == (x[t] /. rt[[1, 1]]) && Y == (y[t] /. rt[[1, 2]]),
{t, Y}]]

```

$$\text{Out}[9]= \left\{ \left\{ t \rightarrow \frac{(X - x_0) \operatorname{Sec}[\phi]}{w}, Y \rightarrow y_0 - \frac{g (X - x_0)^2 \operatorname{Sec}[\phi]^2}{2 w^2} + (X - x_0) \operatorname{Tan}[\phi] \right\} \right\}$$

Determining the angle to hit an object at (x_1, y_1)

Mathematica solution

Insert the point (x_1, y_1) into the trajectory equation and solve it for ϕ

```
In[10]:= eqx = (y1 - (Y /. traj[[1, 2]]) /. {X -> x1})
eqd = Simplify[Cos[\phi]^2 eqx /. {x1 -> x0 + d Cos[\alpha], y1 -> y0 + d Sin[\alpha]}]
Out[10]= -y0 + y1 + g (-x0 + x1)^2 Sec[\phi]^2
           2 w^2 - (-x0 + x1) Tan[\phi]

Out[11]= 1 d
           2 \left( \frac{d g \Cos[\alpha]^2}{w^2} + 2 \Cos[\phi]^2 \Sin[\alpha] - 2 \Cos[\alpha] \Cos[\phi] \Sin[\phi] \right)
```

```
In[12]:= sol = Simplify[Assuming[w > 0 && g > 0 && d > 0 && α > 0 && α < π/2, Solve[eqd == 0, φ]]]
Out[12]= { {φ → ConditionalExpression[ArcTan[
- √[-√w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α])], w^4],
- 1/(2 d g w^2) Sec[α]^3 (w^4 + w^4 Cos[2 α] + 2 √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]))],
- √[-√w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α])], w^4]
+ 2 π c1, c1 ∈ ℤ]}, {φ → ConditionalExpression[ArcTan[
- √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α]), w^4],
- 1/(2 d g w^2) Sec[α]^3 (w^4 + w^4 Cos[2 α] + 2 √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]))],
- √[-√w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α])], w^4]
+ 2 π c1, c1 ∈ ℤ]}, {φ → ConditionalExpression[ArcTan[
- √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α]), w^4],
- 1/(2 d g w^2) Sec[α]^3 (w^4 + w^4 Cos[2 α] - 2 √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]))],
- √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α]), w^4]
+ 2 π c1, c1 ∈ ℤ]}, {φ → ConditionalExpression[
ArcTan[ - √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α]), w^4],
- 1/(2 d g w^2) Sec[α]^3 (w^4 + w^4 Cos[2 α] - 2 √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]))],
- √w^4 Cos[α]^4 (w^4 - d^2 g^2 Cos[α]^2 - 2 d g w^2 Sin[α]) + Cos[α]^2 (w^4 - d g w^2 Sin[α]), w^4]
+ 2 π c1, c1 ∈ ℤ]}]}
```

Only solutions number 2 and 4 give reasonable results

```
In[13]:= angle1 = Normal[\phi /. sol[[4, 1]] /. {c1 -> 0}]
angle2 = Normal[\phi /. sol[[2, 1]] /. {c1 -> 0}]

Out[13]= ArcTan[ $\sqrt{\frac{\sqrt{w^4 \cos[\alpha]^4 (w^4 - d^2 g^2 \cos[\alpha]^2 - 2 d g w^2 \sin[\alpha])} + \cos[\alpha]^2 (w^4 - d g w^2 \sin[\alpha])}{w^4}}$ ,  $\frac{1}{2 d g w^2} \sec[\alpha]^3 (w^4 + w^4 \cos[2\alpha] - 2 \sqrt{w^4 \cos[\alpha]^4 (w^4 - d^2 g^2 \cos[\alpha]^2 - 2 d g w^2 \sin[\alpha])})$ ]

Out[14]= ArcTan[ $\sqrt{\frac{-\sqrt{w^4 \cos[\alpha]^4 (w^4 - d^2 g^2 \cos[\alpha]^2 - 2 d g w^2 \sin[\alpha])} + \cos[\alpha]^2 (w^4 - d g w^2 \sin[\alpha])}{w^4}}$ ,  $\frac{1}{2 d g w^2} \sec[\alpha]^3 (w^4 + w^4 \cos[2\alpha] + 2 \sqrt{w^4 \cos[\alpha]^4 (w^4 - d^2 g^2 \cos[\alpha]^2 - 2 d g w^2 \sin[\alpha])})$ ]
```

Numerically for a given large enough speed we get two angles

```
In[15]:= ww = 8;
{xx1, yy1} = {2, 1};
N[{angle1/\pi*180, angle2/\pi*180} /. fixedValues /.
{w -> ww, \alpha -> ArcTan[yy1/xx1], d -> Sqrt[xx1^2 + yy1^2]}]

Out[17]= {36.5887, 79.9764}
```

Solution by hand

By substituting for Sin as a function of Cos

in

$$\frac{d g \cos[\alpha]^2}{w^2} + 2 \cos[\phi]^2 \sin[\alpha] - 2 \cos[\alpha] \cos[\phi] \sin[\phi] = 0$$

and squaring it we get a quadratic equation for $\cos[\phi]^2$ with the following coefficients and the discriminant Δ

```
In[18]:= β = g d / w^2;
a = 1; b = (β Sin[α] - 1) Cos[α]^2; c = β^2 Cos[α]^4 / 4;
Δ = b^2 - 4 a c
myAngle1 = ArcCos[Sqrt[(-b + Sqrt[Δ]) / 2 a]]
myAngle2 = ArcCos[Sqrt[(-b - Sqrt[Δ]) / 2 a]]

Out[20]= -d^2 g^2 Cos[α]^4
w^4 + Cos[α]^4 (-1 + d g Sin[α]
w^2)^2

Out[21]= ArcCos[(-Cos[α]^2 (-1 + d g Sin[α]
w^2) + Sqrt[-d^2 g^2 Cos[α]^4
w^4 + Cos[α]^4 (-1 + d g Sin[α]
w^2)^2])
Sqrt[2]]

Out[22]= ArcCos[(-Cos[α]^2 (-1 + d g Sin[α]
w^2) - Sqrt[-d^2 g^2 Cos[α]^4
w^4 + Cos[α]^4 (-1 + d g Sin[α]
w^2)^2])
Sqrt[2]]
```

Numerically we get the same result as above

```
In[23]:= ww = 8;
{xx1, yy1} = {2, 1};
N[{Δ, myAngle1/π*180, myAngle2/π*180} /. fixedValues /.
{w -> ww, α -> ArcTan[yy1/xx1], d -> Sqrt[xx1^2 + yy1^2]}]
Out[25]= {0.3775, 36.5887, 79.9764}
```

Minimal speed to reach the given point

The minimal speed can be determined from condition $\Delta = 0$.

Here only one of four solutions has a physical meaning

```
In[26]:= minw = Simplify[Assuming[g > 0 && d > 0 && α > 0 && α < π/2, Solve[Δ == 0, w]]
{xx1, yy1} = {2, 1};
N[minw /. fixedValues /. {α -> ArcTan[yy1/xx1], d -> Sqrt[xx1^2 + yy1^2]}]
Out[26]= {{w -> -Sqrt[d g] Sqrt[-1 + Sin[α]]}, {w -> Sqrt[d g] Sqrt[-1 + Sin[α]]},
{w -> -Sqrt[d g] Sqrt[1 + Sin[α]]}, {w -> Sqrt[d g] Sqrt[1 + Sin[α]]}}
Out[28]= {{w -> 0. - 3.51578 I}, {w -> 0. + 3.51578 I}, {w -> -5.68864}, {w -> 5.68864}}
```